

# Marshalltown Municipal Transit Rider Policy

Marshalltown Municipal Transit buses meet every half hour (on the hour and half hour) at a central transfer location the Fisher Community Center. MMT is open to the public.

## Tips for Riders:

- \* Arrive at the bus stop about 5 minutes before the scheduled time.
- \* When you see the bus coming, signal to the driver to let them know you want the bus to stop.
- \* Make sure you wait where the driver can see you as the bus approaches.
- \* Stay back from the curb a few feet for your safety, some of the doors on the buses open outward.
- \* The driver does not carry change so please have the exact amount, a pass, punch card, or a ticket ready to put into the fare box.
- \* Wait for any riders to get off the bus before you get on.
- \* For courtesy the first few seats are reserved for the elderly and the disabled.
- \* Stay behind the line on the floor of the bus so the driver's vision is not blocked.
- \* Keep your feet on the floor not on the seats.
- \* If you have young children please keep them seated with you at all times – fold strollers before boarding and do not block aisle with personal items.
- \* If your trip requires a transfer please inform the driver.
- \* If the bus is crowded please move to the back of the bus.
- \* Remember to use the “Request to Stop” light to signal for the bus to stop at the next available block.
- \* Please be courteous and respectful of other riders and obey the driver.

## THE FOLLOWING ACTIVITIES ARE NOT ALLOWED ON THE BUS:

1. Smoking
2. Spitting
3. Radio playing so that others can hear it
4. Obscene or offensive language or behavior
5. Harassing behavior or rowdiness
6. Violence – determined by the driver
7. Disorderly or disruptive behavior
8. Actions deemed to be unsafe by the driver
9. Illegal conduct
10. Eating

## THE FOLLOWING ITEMS ARE NOT ALLOWED ON THE BUS:

1. Gasoline or any flammable liquids
2. Firearms, air guns or weapons
3. Open or exposed knives
4. Open beverages (alcoholic or non-alcoholic)
5. Toxic or illegal materials